

```

\ prelude.9th

\ Y: Instruction Pointer
\ X: temporary W register
\ U: Param Stack
\ S: Return Stack

2 allot here
2 allot latest
80 allot inbuf
32 allot wordbuf
80 allot tmpbuf

code execute
  pulU x      ; arg -> W
  ldd 0,x      ; goto W+[W]
  jmp D,X
;

code swap
  ldx 2,u
  ldd 0,u
  stx 0,u
  std 2,u
;
;

code rot
  ldx 4,u
  ldd 2,u
  std 4,u
  ldd 0,u
  std 2,u
  stx 0,u
;
;

code dup
  ldd 0,u
  std ,--u
;
;

code drop
  leau 2,u
;
;

code c*      ; only multiplies two bytes.
  ldd ,u++ ; really we want b.
  lda 1,u ; low byte into a.
  mul      ; D := A * B
  std 0,u
;
;

code +
  ldd ,u++
  addd 0,u
  std 0,u
;
;

code -
  ldd ,u++
  subd 0,u
  std 0,u
;
;

code 1+
  ldd ,u
  addd #1
  std ,u
;
;

code 1-
  ldd ,u
  subd #1
  std ,u
;
;

code bitand
  ldd ,u++
  anda 0,u
  andb 1,u
  std 0,u
;
;

code bitor
  ldd ,u++
  ora 0,u
  orb 1,u
  std 0,u
;
;

code bitxor
  ldd ,u++
  eora 0,u
  eorb 1,u
  std 0,u
;
;

code sex
  ldd ,u
  sex
  std ,u
;
;

code .
*** Currently prints only in HEX.
  ldd ,u++
  jsr PrintD,pcr
  ldb #32
  jsr putchar,pcr
;
;

code getline
  pshs x,y
retry_getline
  lda #2
  leax d_inbuf,pcr
  ldy #80
;
;

os9 I$ReadLn
bcc l1_getline
;
;

*bcS retry_getline
bcS l2_getline
;
;

cmpb #$D3
beq retry_getline
bra l2_getline
;
;

l1_getline
  clra
  clrb
l2_getline
  sty ,--u ; push length
  std ,--u ; push error number, or 0.
  puls x,y
;
;

\ code getchar
\ jsr getchar,pcr
;
```

```

\  *tfr a,b
\  *sex
\  std ,--u
\  ;
code putchar
  ldd ,u++
  jsr putchar,pcr
;
code cr
  ldb #13 ; CR
  jsr putchar,pcr
;
code lit
  ldd ,Y++ ; get next cell from IP
  std ,--u ; and stack it.
;
code branch
  ldd ,Y++ ; get next cell from IP
  leay d,y ; add that offset to the IP.
  jmp Next,pcr
;
code 0branch
  ldd ,Y++ ; get next cell from IP
  ldx ,u++ ; pop a cell from the param stack
  bne b0001 ; only change IP if that was zero.
  leay d,y ; add that offset to the IP.
b0001
  jmp Next,pcr
;
code not0branch
  ldd ,u++ ; pop a cell from the param stack
  beq b0002 ; only change IP if that was not
zero.
  ldd ,Y++ ; get next cell from IP
  leay d,y ; add that offset to the IP.
b0002
  jmp Next,pcr
;
code =
  ldd ,u++
  cmpd ,u
  beq SetTrue
  bra SetFalse
;
code <>
  ldd ,u++
  cmpd ,u
  bne SetTrue
  bra SetFalse
;
code <
  ldd ,u++
  cmpd ,u
  bgt SetTrue
  bra SetFalse
;
code <=
  ldd ,u++
  cmpd ,u
  ble SetTrue
  bra SetFalse
;
code >
  ldd ,u++
  cmpd ,u
  blt SetTrue
  bra SetFalse
;
code >=
  ldd ,u++
  cmpd ,u
  ble SetTrue
  bra SetFalse
SetTrue
  clra ; replace TOS with 1.
  clrb
  incb
  std ,u
  jmp Next,pcr
SetFalse
  clra ; replace TOS with 0.
  clrb
  std ,u
  jmp Next,pcr
;
code r0
  ldd ,s
  std ,--u
  jmp Next,pcr
;
code r1
  ldd 2,s
  std ,--u
  jmp Next,pcr
;
code i
  ldd 2,s
  std ,--u
  jmp Next,pcr
;
code r1!
  ldd ,u++
  std 2,s
  jmp Next,pcr
;
code i!
  ldd 2,s
  std ,--u
  jmp Next,pcr
;
code >r
  ldd ,u++ ; pop from u, push to s.
  std ,--s
  jmp Next,pcr
;
code r>
  ldd ,s++ ; pop from s, push to u.
  std ,--u
  jmp Next,pcr
;

```

```

code rdrop
leas 2,s      ; pop from s and discard.
jmp Next,pcr
;

code !
ldx ,u++      ; pop address
ldd ,u++      ; pop value
std ,x        ; poke
jmp Next,pcr
;

code @
ldx ,u        ; the address from the stack
ldd ,x        ; what was at the address
std ,u        ; value onto stack
jmp Next,pcr
;

code c!
ldx ,u++      ; pop address
ldd ,u++      ; pop value
stb ,x        ; poke just the low byte.
jmp Next,pcr
;

code c@
ldx ,u        ; the address from the stack
ldb ,x        ; what byte was at the address
clra
std ,u        ; value onto stack
jmp Next,pcr
;

code exit
puls y        ; pop previous IP.
jmp Next,pcr ; and keep going.
;

code bye
OsExit
ldb #13 ; CR
jsr putchar,pcr
clr b
os9 F$Exit
;

code must
ldx ,u++      tag
ldd ,u++      value
bne ret_must
ldb #$3F '?'
jsr putchar,pcr
tfr x,d
jsr PrintD,pcr
ldb #$3F '?'
jsr putchar,pcr
ldb #$0D CR
jsr putchar,pcr
ldb #255
os9 F$Exit
ret_must
jmp Next,pcr
;
: bl 32 ;
: words
latest @
begin
dup
while
dup
2 + c@ 0 do
dup 3 + i + c@ putchar
loop
bl putchar
dup @ dup if + else drop 0 then \ add
offset to base, unless offset is 0.
repeat
;

: double
dup +
: main1
$D putchar $2 dup . double dup . double dup
. double .
here . here @ .
latest . latest @ .
inbuf . tmpbuf .
cr getline cr . cr
;

: main_getline
getline .. cr cr ;
\ : main_getchar
getchar . getchar . getchar . getchar .
getchar . cr cr ;

2 allot tmp

: main
1 $888 must
\ 0 $666 must
cr
64 putchar
0 if 33 putchar then
5 if 53 putchar then
cr
0 if 33 else 126 then putchar
5 if 53 else 126 then putchar
cr
1 tmp !
begin
99 putchar
tmp @
while
100 putchar
0 tmp !
repeat cr
10 0 do i . loop cr
words cr
bye
;

\ END

```